



- [Main Page](#)
- [The map](#)
- [Map Features](#)
- [Contributors](#)
- [Help](#)
- [Blogs](#)
- [Shop](#)
- [Donations](#)
- [Recent changes](#)

- Tools
- [What links here](#)
 - [Related changes](#)
 - [Special pages](#)
 - [Printable version](#)
 - [Permanent link](#)
 - [Page information](#)
 - [Cite this page](#)

iD

(Redirected from [Id](#))

Available languages		Help
<ul style="list-style-type: none"> • català • Deutsch • English • español • français • magyar • polski • português do Brasil • русский • 		
Other languages — Help us translating this wiki		show

iD is an [OpenStreetMap](#) editor programmed in [JavaScript](#) (usable directly in the browser) with the aims to be *simple* and *friendly*.

Contents [hide]

- [1 Use it](#)
- [2 Technical](#)
- [3 News](#)
- [4 Coverage](#)
- [5 See also](#)

iD

Author:	Many
Website:	http://ideditor.com
Version:	1.4.0 (2014-05-28)
License:	WTFPL
Platform:	web-based (Javascript)

Use it

You can use iD with your web browser live on [OpenStreetMap.org homepage](#). Simply zoom in on the area you are interested in, and click the "edit" button!

Note: In your user preferences you can set the "edit" button to launch different editors, in which case you can still find "iD" inside the "Edit ▼" menu drop-down. By default though, new users would simply click "edit".

Supported browsers: Firefox shows (at least for some users) bad performance ([a discussion](#); bugs: [1](#), [2](#), [3](#)). You may want to use another [browser](#) for running iD (a WebKit-based browser is recommended for best performance, currently).

Internet Explorer is not (yet) supported by iD (bugs: [IE9](#), [IE10](#), [IE11](#)).

To help you learn iD, there is a tutorial inside the editor (via a prompt on the start-up screen and always via the bookmark icon on the left side-panel). You also can browse [the collection of questions related to iD on help.osm.org](#). If your question has not been asked already, just add it. A list of keyboard [shortcuts](#) is available, too.

Technical

iD uses [d3js](#) as a rendering layer and has a fast, modular core that manages OSM data. The primary mode of rendering is via SVG, though other renderers will be considered in the future.

- [Project introduction](#)
- [Code on github](#)

- [iD readme](#) (how to contribute, translate, install on a server, ...)
- [iD github wiki home page](#) (all [pages](#); technical and project infos)
- [Bug reports](#)
- A [development version](#) is also available if you want to test the latest code.
You are still editing the live database if you authorize in the oauth dialog!

Initial development is by [Richard](#) and contributions are very warmly welcomed.
Currently [User:Tmcw](#) and others are contributing.

News

See also: entries of the [mapbox osmdev blogs](#) ([Atom feed](#)) and of the [systeme-d blog](#).

- [In the works: iD 1.1](#) ("iD 1.1 is nearing release. I've just tagged 1.1.0rc1") (2013-07-31)
- [Tuning OpenStreetMap Editing: iD Editor 1.1](#) (2013-06-06)
- [Previewing User Interface Improvements in iD Version 1.1](#) (2013-05-30)
- [iD launch on the osm.org](#) (2013-05-07)
- [iD reaches Beta 1](#) (2013-04-02)
- [iD alpha3](#) (2013-03-11)
- [Design iD](#) (2013-01-11)
- [iD Updates](#) (2012-11-14)
- [First steps with iD editor](#) (2012-10-25)
- [It Starts With An Editor](#) (2012-10-14)
- [Building a friendly editor for OpenStreetMap in JavaScript](#). The "initial post" on Open Geo Data (2012-07-13)

Coverage

- [ReadWriteWeb article](#)
- [The Verge article](#)
- [The Next Web article](#)

See also

- [Comparison of editors](#)
- [Potlatch 2](#)
- [JOSM](#)

Category: [ID](#)

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